

Valen Glendor

CHARACTER NAME

Daemonic Neutral doesn't worship him, just thinks he's cool.

ALIGNMENT

DEITY

Male **24** **Medium** **6'2"** **177** **Human** **Bard (4)**
 GENDER AGE SIZE HEIGHT WEIGHT RACE CLASS

Wild and without abandon, Valen will often do something just to do it. Caring more for the opportunity to experience something or do something that he has never done before. This can, more often than not, get him into trouble. He

BIOGRAPHY

To be a part of and record the epic tales of heroes. To discover the betrayers and murderers of his cousin. To further the power and standing of his family, the Glendors.

GOALS

Flippant and at times aloof. Valen is one who's actions are at a whim and can often have no rhyme or reason with where they are going. However, if he is backed into a corner then he is more than capable of more deliberate action.

PERSONALITY/BEHAVIOR

Human

RACE

Bard (4)

CLASS

4 **8780**
 LEVEL EXPERIENCE PENALTY

Lightly Tanned **Blonde** **Green** **Left**
 SKIN HAIR EYES LATERALITY

HISTORY

Created from a patchwork of trinkets and baubles, he has collected over the years from past travels with the tribe or alone. He is somewhat of a pack-rat.

APPEARANCE

Apparently is only one of two members in the party that is able to use the Rods of Kadriel.

NOTES

ABILITY SCORES			SAVING THROWS						HIT POINTS			30 /					
	Score	Mod	Temp Mod	Temp Mod		Total	Base Save	Ability Mod	Magic Mod	Misc Mod	Temp Score						
STR	11	0			FORT (Con)	3	+1	2				Lift Overhead (1xMax Load)	Lift Off Ground (2xMax Load)	Push/Drag (5xMax Load)			
DEX	15	+2			REF (Dex)	6	+4	2				115	230	575			
CON	14	+2			WILL (Wis)	5	+4	1				Load	Speed	Max Load	Max Dex	Check Pen	Run
INT	14	+2			Saving Throw Modifiers							L	30	38	-	-	120
WIS	12	+1										M	20	76	3	-3	80
CHR	18	+4										H	20	115	1	-6	60

ARMOR CLASS						ARMOR & PROTECTION							
Normal	Armor Bonus	Shield Bonus	Dex Mod	Size Mod	Misc Mod	Type	Armor Bonus	Max Dex	Check Pen	Spell Fail	Speed	Wgt Lbs	
14	10	+2		2		Leather	+2	+6	0	10%	30	15	
AC Modifiers													
10% Arcane Spell Fail	12 Flat Foot												
0 Armor Check Pen	12 Vs Touch												

INITIATIVE			ATTACK BONUS				BASE ATTACK BONUS					Attack Bonus Modifiers		
Initiative Modifiers	Dex Mod	Misc Mod	Total	Base Attack	Ability Mod	Size Mod	Misc Mod							
2	2		3	+3	0	0								
MELEE (Str)			5	+3	2	0								
RANGED (Dex)														

WEAPONS								Notes & Related Feats
	Attack Bonus	Damage	Critical	Range	Size	Type	Weight	
Dagger	3	1d4	19-20/x2	10 ft.		P	1	

WEAPON PROFICIENCIES		COMBAT NOTES	

